

Check Out the Library

Curating Engaging Conversations, Learning, and Innovation



Makerspace activity at Innovation Summit Fall 2023

By Cyril Oberlander

Everyone is welcome at the Cal Poly Humboldt Library! This dynamic learning environment connects people and ideas, offering more than a half million print books to read, and if you count ebooks, well over one million books to explore the world and cosmos. Providing access to much-needed resources, services, and technologies is paramount to our Library, and so is connecting people. Our Library cultivates thousands of engaging conversations and projects across disciplines, advancing integrated learning and developing salient communication skills. What meaningful curation of engagement looks like varies widely. Alongside the books that connect authors to readers, you discover hundreds of whiteboards revealing a continually changing record of thousands of conversations where learners share their studies and understandings of arts, humanities, science, social science, and beyond.

IdeaFest

Hosting events to celebrate the outstanding work of Cal Poly Humboldt is a powerful curation of engagement. IdeaFest was held on Friday, May 3, 2024, and is a uniquely Humboldt exposition of many perspectives connecting people and ideas, showcasing hundreds of posters, presentations, and countless performances, while generating several articles for the IdeaFest Journal. This annual event invites engaging conversations and is an opportunity to experience students' works across multiple disciplines, - a true representation of the academic year. See ideafest.humboldt.edu for more information.

Authors Celebration

The Cal Poly Humboldt Authors Celebration, held each year on Valentine's Day, invites Cal Poly Humboldt authors, creatives, editors, and producers from all academic programs to celebrate creativity and scholarship and to foster connections across our community. The Cal Poly Humboldt-authored works are listed in the Virtual Authors Hall at authors.humboldt.edu. Thanks to staff member Cheryl Conner and Cal Poly Humboldt student Dessa Owen, there are over 18,000 works and counting. Read more about this year's author event on page 6.

Makerspace

The Library's Makerspace, a special place on the second floor, brings together students interested in creating and learning about digital and physical projects. The Makerspace Meetup hours invite students to explore sewing, video game design, stitch-craft, photography, and fix-it workshops. Visit libguides.humboldt.edu/makerspace for more information.

Innovation Hub

The Library Innovation Hub was recently opened on the third floor to advance innovative project-based learning initiatives, including the 3D Digital Herbarium, GIS Data Archive, Photo Metadata Extractor Tool, and other Library Scholar Internship projects. Bringing many Library student assistants together in the same space, working on different projects, creates unique integrative opportunities to cultivate multidisciplinary collaboration, and share perspectives and expertise. Fostering meaningful connections and experiences plays an important role for our Library, and we recognize and value that the quality of engagement matters.

Innovation Summit

Our Library continues to evolve as a learning environment. By developing the Innovation Summit, we strengthen our campus and community responses to rapidly changing research and scholarship, and teaching and learning. The Innovation Summit explores the changing learning landscape through conversations, presentations, lightning talks, and activities. The inaugural Innovation Summit at the Cal Poly Humboldt Library in September 2023 drew 40 participants from across Humboldt County and beyond for diverse conversations and presentations about learning environments, makerspaces, and software development.

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Joining Cal Poly Humboldt attendees were participants from the CSU Chancellor's Office, CSU East Bay, CSU Fullerton, San Francisco State University, Sonoma State, as well as, College of the Redwoods, Folsom Lake College, Portland State University, SUNY Geneseo, and businesses and nonprofits such as Arcata Chamber of Commerce, Elements of Earth & Energy, Ex Libris, FireBorn Tools, and Haiku Inc. Lonny Grafman from Cal Poly Humboldt presented, "Crafting Resilience, Planning Makerspaces for Engineering, Entrepreneurship, and Community Based Design," which included activities to design a makerspace. Zach Dowell from the Innovation Center at Folsom Lake College, presented "A Choir of Buoys and Dragons in Dresses," a hands-on workshop about how spaces of student agency and equity can contribute to a vibrant regional maker ecosystem and foster transdisciplinary innovations. In addition, we heard from Bill Jones from SUNY Geneseo, about various software developments including Systems Innovation and Oasis, a discovery tool for open educational resources, and from Sherry Buchanan from Portland State University who presented on student collections that build communities.

The inspiring conversations continued with the spring Innovation Summit, focusing on EdTech and Learning Skills in Digital Environments. In fall the theme is Open Pedagogy, Digital Humanities, and Immersive Learning Environments.

Find out more about the Innovation Summit by visiting library.humboldt.edu/Innovation-Summit

Connect with Colleagues at L4Humboldt June 10 - July 31, 2024

By Melitta Jackson & Maddy McLaughlin

L4Humboldt is back this summer! L4Humboldt (LifeLong Learning Lounge) connects the community during the summer months of June and July with events, workshops, and activities for everyone to attend. We collaborate with on-campus and off-campus partners to provide a calendar of events centered around building bridges and connecting the community. A few examples from last summer include macrame, still life drawing, rock painting, Library Olympics, and indigenous music workshops. Previous summer workshops and activities include global cafes, ukulele jams, tea ceremonies, book clubs, nature walks, and more.

Offering a variety of workshops allows facilitators to take a more direct approach to teaching new skills, while others are more relaxed and provide space to work creatively while meeting new people, spending time with colleagues, or listening to music.

Last summer, L4Humboldt had nearly 500 participants making it our largest summer of community connection since it began in 2015.

We have resources available for first-time facilitators at libguides.humboldt.edu/l4humboldt/facilitators and our L4Humboldt group can answer any questions you may have.

For more information visit our LibGuide at libguides.humboldt.edu/l4humboldt

Introducing Jessica Schlachter

By Jessica Schlachter

Hello! My name is Jessica Schlachter (she/her) and I was hired at the Cal Poly Humboldt Library as an Information Resources Specialist in February – that means that I will be mending items, cataloging new materials, managing periodicals, supervising students, and occasionally overseeing the front desk, among other things. Prior to this, I worked at the Humboldt County Library (HCL) for nine years – specifically the Acquisitions and Technical services department in Eureka.

I have always loved libraries – I have fond childhood memories of checking out a stack of books that were half my height, and that only progressed as I got older. While working as a student assistant in the cataloging department of then-Humboldt State, and then as a Library Assistant at the HCL, I really fell in love with the behind-the-scenes work that helps a library to operate. When this position opened up, I jumped at the opportunity!

I would love to see more collaborations with the Humboldt County Library and the College of the Redwoods library - each library has something unique to offer, and it would be fantastic to see in what ways we could work together to best benefit the community.

Outside of work, I serve on the board of the League of Women Voters of Humboldt County, volunteer with Humboldt Soup's On as the dog food coordinator, and enjoy baking, reading, exploring our local forests, and spending time with my husband (Dan), and our dog (Luna) and two cats (Freya and Juno).



11th Annual ideaFest May 3, 2024



Find out more about ideaFest by visiting ideafest.humboldt.edu



STAY CONNECTED WITH US THROUGH SOCIAL MEDIA

The Library has a lot to share with you whether you're a continuing student or a new freshman! Stay connected and follow us on social media to get updates about events, resources, SkillShops, and more about what's happening with Cal Poly Humboldt Library.

Find us on Instagram @CalPolyHumboldtLibrary, Facebook @CalPolyHumboldtLibrary, X (formerly Twitter) @CalPolyHumLib, and YouTube: Cal Poly Humboldt University Library.

Tag your stories and posts with #CalPolyHumboldtLibrary as you connect with the Library.



STUDENTS ARE TALKING



By Odeli Hernandez, '24 Communications

Meet George & Kumi

George Wrenn is the Collection Development Librarian and Head of Information Resource Management. He leads the staff in Access Services and the front desk. His favorite place in the Library is the front desk because he's able to interact with faculty and students! One of the resources George wishes students used and knew more about is ILL (InterLibrary Loan) and all of the great electronic resources that it has to offer. One piece of advice that George has for students who are interested in becoming a librarian is to volunteer or intern as it helps with school and future job opportunities.

Kumi Watanabe-Schock is our Public Programming and Library Media Coordinator here at the Library. Kumi has worked on campus for about 36 years! She also works as the Library Media Coordinator and fulfills requests for media on Kanopy, the university's online streaming service. She is incredibly passionate about social justice, diversity and inclusion. What she enjoys most about her job is that she's able to collaborate with people on campus on issues she cares about. She also likes that she can plan events not only with faculty and staff but also students who share similar passions. She believes that the Library is a "giving group and passionate about sharing" and that it is an exciting and creative place. One piece of advice that Kumi has to offer students is to follow your passion, do what makes you happy, and be kind to everyone because kindness is underrated.



George Wrenn, Collection Development Librarian



Kumi Watanabe-Schock, Public Programming & Library Media Coordinator

Warm Experience with the Writing Studio



By Evan Pierce (he/they), '26 Theater

Early in my first semester at Cal Poly Humboldt, I attended the Writing Studio for help. I was fresh out of high school and college level writing looked incredibly unapproachable. I attended my first session, expecting them to nitpick my writing and tell me what needed to change. To my pleasant surprise, some of their first questions were how I felt about it and what I wanted to focus on. I was most concerned about my thesis statement and transitions, so we spent the full session working on those until I felt more confident. The consultant provided support and suggestions, but always worked to showcase my ideas and my voice, rather than the railroading help I was used to where I hardly felt like it was my essay in the end.

When I left, I felt better about my work not only because I felt it was stronger, but also because I knew it was mine. This led to me visiting the Writing Studio consistently. The Writing Studio helped me a lot my first year, mostly through growing my confidence in my writing skills and learning valuable tips/activities that I could use when I was stuck.

My positive experience with the Writing Studio inspired me to apply to be a consultant my second year. I thought it would be educational and fun to work with a variety of students and writing work. Since then, I've had loads of fun as a Writing Studio consultant being able to help students in a similar boat.

Fred Korematsu Day of Civil Liberties & the Constitution

By Kumi Watanabe-Schock

Cal Poly Humboldt observed the annual Fred Korematsu Day of Civil Liberties & the Constitution on January 31, 2024. In 1942, Fred Korematsu was arrested for refusing to go to a World War II incarceration camp for Japanese Americans and appealed his case to the Supreme Court. Read more about the outcome of the case at FredKorematsuInstitute.org.

This year's theme was Resilience & Recovery with the event centering Humboldt Asians & Pacific Islanders (HAPI) in Solidarity. HAPI has organized the Humboldt Obon Festival for the last two years, bringing local and San Francisco Bay Area communities together. Humboldt Taiko kicked off the event with powerful music.

Dr. Michihiro Sugata, Associate Professor, Sociology and Criminology & Justice Studies Program Coordinator, facilitated a conversation with the audience, including community members whose family members were incarcerated during WWII. Because this history is not always taught in schools, it is important to share these experiences with one another. In addition, some of the key members of HAPI spoke about the creation and impact of the Humboldt Obon Festival and its significance connecting the Bay Area and Humboldt communities each year.

At the end of the event, the audience learned how to dance Bon Odori taught by Craig Kurumada and everyone participated. Dr. Sugata facilitated the event in collaboration with the Cal Poly Humboldt Library, Office of Diversity, Equity & Inclusion (ODEI), College of Extended Education & Global Engagement (CEEGE), Asian, Desi, & Pacific Islander Collective (ADPIC), and HAPI.



Humboldt Taiko, photo by Mark Larson



Fred Korematsu Day audience, photo by Mark Larson

Pi Day March 14, 2024

By Cyril Oberlander

Pi(e) Day 2024 on March 14 at 1:59pm was another successful day connecting the campus community to celebrate constants, a celebration of our collective dedication to students. Approximately 80 attendees enjoyed 17 pies in the Library to celebrate pi. The calculation for pi has been around for thousands of years, and we appear drawn to ideas of constants, infinity, and the uniquely non-repeating numbers found in dividing the circumference with the diameter. Libraries are a constant connector of people and ideas because of everyone's support and meaningful engagement. Thank you for supporting the Library, and please join us next Pi(e) Day. We want to thank Garrett Purchio, Arts, Humanities, and Social Sciences Librarian, for the fun trivia at the Pi(e) Day Celebration! Please enjoy some of the Pi(e) Day trivia questions.

It happened on March 14th...

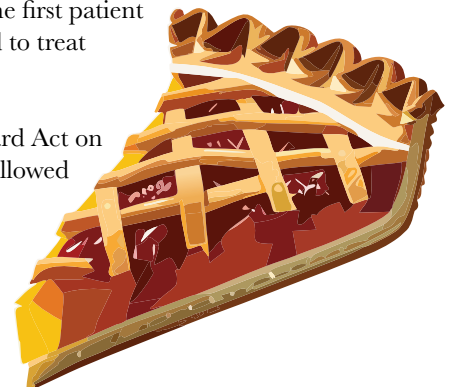
Q1. What 4-time NBA champion and all-time leader made 3-point shots was born on March 14, 1988?

Q2. What theoretical physicist and author of "A Brief History of Time" passed away on March 14, 2018?

Q3. On March 14, 1942, Anne Miller was the first patient to be treated with what antibiotic that is used to treat infections caused by bacteria?

Q4. When Congress passed the Gold Standard Act on March 14, 1900, what metal was no longer allowed to serve as a monetary standard?

Q5. In 2019, UNESCO declared March 14 to be the International Day of Mathematics. What does UNESCO stand for?



A1. Steph Curry A2. Stephen Hawking A3. Penicillin A4. Silver A5. United Nations Educational, Scientific and Cultural Organization

10th Annual Authors Celebration

By Cheryl Conner & Jessica Welch

The Cal Poly Humboldt Library celebrated the 10th Annual Authors Celebration on February 14, 2024, with author talks, trivia, cake, and camaraderie. Over 1,000 Cal Poly Humboldt authors were published in 2023!

The Cal Poly Humboldt Authors Hall on the 2nd floor of the Library was created in 2014 by Dean Cyril Oberlander. The Hall highlights and celebrates the scholarship and creative works from faculty, staff, students, emeriti, and alumni of Cal Poly Humboldt. Everyone is welcome to browse the shelves anytime the Library is open and to join us each Valentine's Day to celebrate the newest publications and share our love for authors and readers.

An online collection of the Authors Hall was created almost 2 ½ years ago, with links to digital items such as posters, theses, journal articles, videos, and more. We started adding publications from 2014, when the Authors Hall was created, then went back further as more and more resources created by Cal Poly Humboldt people were found. The oldest entries are theses and journal articles from 1958!

The collection is searchable by keyword, name, year, or publication, and sortable in various ways to find resources by specific faculty or subjects. Each author has their own webpage that lists their works and there are currently over 18,000 entries!

Are you a published author from the Humboldt campus and are you in the Virtual Authors Hall? Search at authors.humboldt.edu/authors-hall and let us know of any additions, updates, or corrections, and become a part of Cal Poly Humboldt Authors Hall!



Celebrating Student Designs with a Board Game Design Competition

By Xandra Gradine

The Cal Poly Humboldt Library celebrated the American Library Associations' International Games Month this past November with a Student Board Game Design Competition. Eleven teams of students entered the month-long process of designing, prototyping, building, and playtesting, with four students submitting draft prototypes for review, feedback, and judging. Our judges reviewed "Long Live the King" by Keith Druen, "Opus" by Nick Graham, "Battle Arena Chess" by Steven Kalama, and "Sea Monster" by Sean Ross.

On December 1, we announced the winning game Sea Monster. Sea Monster is a cooperative board game where multiple players take on the role of the crew of a ship under attack by the legendary Kraken. Players take turns moving about the ship, gathering supplies, repairing the ship, fighting the Kraken, scouting out the monster's next moves, and more. Each player's turn ends with a Monster Card, allowing the Kraken to wreak havoc, causing damage, or filling holds with water. Can the crew fight off the Kraken before it destroys or sinks their ship?

All of the participants earned professional game development kits, and our winner, Sean Ross, also received a copy of *The Kobold Guide to Board Game Design*, a compilation of essays from some of the most successful and influential professional game designers in the industry.

Game design is an example of how the Library fulfills the desire to play, read, and learn in our campus community.

We are looking forward to the next International Games Month in November. Would you like to get involved? Do you have any suggestions for events you would like to see in the Library? Reach out to Library Events Coordinator Xandra Gradine at xandra@humboldt.edu.

Thanks to the Library Makerspace for the use of their space and tools for designing and building game elements. Special thanks to Kathleen Mercury, Education Department faculty and published game designer, for her guidance and support to student designers, and to the co-judge Dr. Brad Ballinger, Professor of Mathematics, for making this year's event so successful.

3D Herbarium Launch January 25, 2024

By Cyril Oberlander & AJ Bealum

On January 25, 2024, Cal Poly Humboldt Library launched the 3D Digital Herbarium with a campus community celebration. This story showcases the vibrant learning environment of the Library, connecting people and ideas, while curating collaborative innovation. Congratulations to AJ Bealum and Team Flora for creating a powerful and cutting-edge interactive 3D Digital Herbarium to inspire the learning and teaching of botany.

It started in the Fall of 2022, when Team Flora consisted of four Computer Science students in a software engineering course, accepted the Library's project challenge to build an interactive botany kiosk. The students taking Dr. Sherrene Bogle's class successfully built a prototype within 14 weeks. Dr. Bogle's launch comments noted distinction to the four students who worked on the interactive herbarium project prototype as part of their capstone experience on the BS Computer Science degree program: AJ Bealum, Jordan Sanchez, Kevin Fasteen, and Michael Gonzalez. Their prototype was a strong seedling and foundation for what was to grow.

In January of 2023, the Library hired Computer Science graduate AJ Bealum, one of the original Team Flora members, as the Library's Programmer & Project Manager. We soon hired additional Botany and Computer Science students to mature that seedling into an extraordinary Version 1 open-source software released on January 25, 2024, encompassing more than 40 3D models created by Team Flora. The unprecedented rapid pace of software development involved extensive research and experimentation with photogrammetry and 3D Modeling for what proved to be the most difficult objects to model, highly complex plants with many 2D flat leaves. This outstanding team persevered and successfully developed new protocols to create immersive real-life representations of plants, while the Library's botany student assistants annotated the specimens, making science more accessible to learners worldwide. We are especially thankful for the supportive faculty and staff from the Botany and Computer Science Departments.

Shortly after the launch in January, we received the American Library Association's Reference & User Services Association's 2024 Best Emerging Technology Award for the 3D Digital Herbarium at Cal Poly Humboldt Library.

The committee found 3D Digital Herbarium to be an innovative method for advancing the work of herbariums through 3D imaging. The committee found the site easy to use and accessible, and most importantly, engaging for the viewer, but also the students involved. They were also impressed with the impact it has had on the Cal Poly Humboldt community and its great potential to advance herbarium scholarship and engagement, as well as, to create new partnerships for the Cal Poly Humboldt Library.

– RUSA Award Committee Statement



Team Flora Member David Yaranon, '24 Computer Science, demonstrating the 3D Digital Herbarium on January 25, 2024

Team Flora continues building models, adding annotations, and developing new interactive features. We recently started to collaborate with Cal Poly Humboldt's Vertebrate Museum. Their specimen of an articulated skeleton of a flying squirrel is a fascinating 3D model beginning a new branch in software development, expanding the 3D Digital Herbarium to be an unparalleled curated interactive exhibit for any discipline.

Investing in the Cal Poly Humboldt Library significantly contributes to positively transforming lives of students and the future of education and innovation. With potential grant funding and fundraising support, we foresee the 3D Digital Herbarium growing into a unique open-source 3D Digital Exhibits tool that many galleries, libraries, archives, and museums will utilize.

We are incredibly grateful for everyone's support and interest, please let us know your feedback and suggestions for inspiring 3D exhibits for learners.

For more information about the 3D Digital Herbarium visit library.humboldt.edu/3d-digital-herbarium

For more information about the ALA RUSA BETA Awards visit rusaupdate.org/2024/03/2024-ets-best-emerging-technology-application-award/

Thinking Globally, Acting Locally: A Library and Nursing Partnership to Promote Global Health

By Amanda Dinscore

The Cal Poly Humboldt Library, in partnership with the Nursing program, was selected to host a National Library of Medicine (NLM) traveling exhibition entitled Making a World of Difference: Stories About Global Health from April 8–May 18, 2024. The exhibition consisted of a series of posters that focus on the efforts of communities, in collaboration with healthcare professionals, activists, and international and government agencies, to reduce discrimination and improve access to healthcare and health information.

While the exhibition itself is free, the NLM encourages hosts to develop supplemental programming related to the exhibition theme. Library faculty, Amanda Dinscore, led a collaboration with Nursing program faculty, Eden Donahue and Kimberly Perris, to extend the topic of global health into both the nursing curriculum and the campus and local community. This included:

- Nursing Student PSA Film Competition - As part of their spring capstone projects, senior students in NRS 460W partnered with junior students in NRS 350 to write, direct, and film their own public service announcements (PSAs), connecting them to the theme of global health and to NLM information sources. Librarians provided training and support for this project and cash prizes were awarded to first, second, and third place winners thanks to generous RSCA funding.
- Research Poster Presentations - Senior students in NRS 490 created theoretical, evidence-based quality improvement posters and utilized at least one NLM resource to support their ideas for healthcare improvement. A majority of students also submitted their posters to ideaFest.
- *Thinking Globally, Acting Locally: Stories About Global Health in Humboldt County* - To expand and extend the content of the exhibition, a Library display featured local connections to health advocacy in Humboldt County including profiles of United Indian Health Services, Open Door, and the Betty Kwan Chinn Homeless Foundation. Resources from the Library's Special Collections and Archives were also selected to highlight the historical efforts of the organizations profiled in the display.



Dr. Eden Donahue (Associate Director of the Nursing Program), Amanda Dinscore (College of Professional Studies Librarian), and Betty Kwan Chinn at the Nursing Intensive, April 26, 2024

- Book Give-Away and Discussion - In Fall 2023, The Press at Cal Poly Humboldt published a biography of local humanitarian, Betty Kwan Chinn. Ms. Chinn's life story and local efforts to help unhoused people in Humboldt County has clear connections to the theme of global health. In order to extend the topic into the local community, we used RSCA funds to distribute 350 copies of the book to local nurses, healthcare workers, and community members. In addition, we held a book discussion with Betty Kwan Chinn and the book's author, Karen Price, at the April 2024 nursing intensive. Betty and Karen attended the PSA film screening and saw all of the great work the students put into their video projects.

Librarian Amanda Dinscore will be sharing a poster presentation about this project at the American Libraries Association (ALA) conference this summer. The poster will serve as a case study, and inspiration, for other libraries who would like to learn how NLM traveling exhibitions can be effectively integrated into their universities' health sciences curriculum and used to engage with local communities.

This project was a unique opportunity to make connections between future nurses and organizations and individuals who have long been involved in improving healthcare in Humboldt County. By connecting the themes of this exhibition to the work that they have done, and the work that our future nurses will do as they embark on their careers, we can help them consider how local actions make a significant impact on global health.

More information about this project, including links to view the PSA videos, is available at libguides.humboldt.edu/NLMGlobalHealth

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Have a library story to share with the campus? Writing for the Library newsletter is easy! Students, staff, and faculty are encouraged to contact the Library Marketing & Outreach Team at libmarketing@humboldt.edu to learn more about sharing a story in the next newsletter.